[ Marks:80]

(DEC-2017)

Q.P. Code :04146

Please check whether you have got the right question paper. N.B: 1. Question.No.1 is compulsory. 2. Attempt any four from Q2 to Q7. 3. Figures to the right indicate full marks. 1. **a.** Explain the issues in design of a Distributed OS? (10)**b.** Write short notes on i) DCE ii) Buffering (10)a. Describe the blocking and non-blocking types of IPC along with its pros and cons. Which is 2. (10)easier to implement and why? **b.** Explain the various consistency models of DSM in brief. (10)3. a. Explain the synchronization algorithms in brief. (10)**b.** Discuss the issues in designing Load-balancing algorithm. (10)4. a. Give suitable examples for each of the following, a process using multiple threads:-(10)I) In dispatcher worker model II) In a pipelined process model III) In a team model **b.** Explain how RPC model works with suitable diagram. (10) a. What is an idempotent operation? Which of the following operations are idempotent? 5. (10)Justify. a. Cin>>data; b. ifstream infile("input text");infile.seek(); c. cout<< data; d. int a=1,b=2,c; c= a + b; **b.** What are the different address space transfer mechanisms used in process transfer? (10)a. Explain the various file accessing models and the file sharing semantics in brief. (10)**b.** Write a short note on i) Thrashing ii) Human oriented names (10)7. Write short notes on any four from the following: (20)a. Process addressing b. Client-Server binding c. Election algorithm d. NFS vs. AFS e. Munin

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[Time: Three Hours]